

## NOS VERSION 2 NETWORK TERMINAL USER'S INSTANT

CDC® COMPUTER SYSTEMS: CYBER 170 CYBER 70 MODELS 71, 72, 73, 74 6000

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## **PREFACE**

This manual describes the operation of a terminal connected to the Network Operating System (NOS) Version 2 via the Network Acceaa Method (NAM). NOS controls operation of CDC® CYBER 170 Computer Systems, Models 71, 72, 73, and 74; and CDC 6000 Computer Systems.

#### **AUDIENCE**

This manual is written for all NOS users who use NOS via a network terminal.

#### ORGANIZATION

This manual provides information on entering and leaving the system and communicating with the network via an interactive terminal. The final three sections contain formats and descriptions of the commands that can be entered under the Interactive Facility, Remote Batch Facility, Message Control System, and Terminal Verification Facility applications.

### RELATED PUBLICATIONS

This manual is intended to serve as a quick reference guide. Detailed information about the features described in this manual is contained in other Control Data publications.

The NOS Manual Abstracts is a pocket-aized manual containing brief descriptions of the content of all NOS and NOS product manuals. The abstracts can be useful in determining which manuals are of greatest interest to you.

Control Data also publishes a Software Release History Report of all software manuals and revision packets it has issued. This history lists the revision level of a particular manual that corresponds to each released level of software. These manuals are available through Control Data sales offices or Control Data Literature Distribution Servies, 308 North Dale, St. Paul, Minnesota 55103.

Control Data Publication	Publication Number
Message Control System Version 1 Reference Manual	60480300
Network Access Method Version 1 Reference Manual	60499500
Network Access Method Version 1 Terminal Interface Guide	60480600
NOS Version 2 Manual Abstracts	60485500
NOS Version 2 Reference Set, Volume 1, Introduction to Interactive Usage	60459660
NOS Version 2 Reference Set, Volume 3, System Commands	60459680
Remote Batch Facility Version 1 Reference Manual	60499600
Software Publications Release History	60481000
TAF Version 1 Reference Manual	60459500
XEDIT Version 3 Reference Manual	60455730

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## ENTERING AND LEAVING THE SYSTEM 1

## LOGIN SEQUENCE

- Complete dial-in procedure, if necessary, to connect the terminal to the network. Check to ensure that the terminal switches are set to the correct positions.
- 2. Once the connection is established, it may be necessary to identify the terminal to the network. This is required on autorecognition lines so that the network can determine the line speed and/or character code set of the terminal. Press the carriage return key on your terminal. This key may be labeled RETURN, CR, CARRIAGE RETURN, NEXT, SEND, NEW LINE, or ETX. The carriage return key will be represented in this manual by symbol @.

Entering a (R) at terminals of classes 1 through 8 enables the system to determine the terminal's line speed. When the line speed is recognized, the system issues two line feeds. You then have 60 seconds to enter either of the following sequences for character code set recognition.

- ) © The system determines the character code set in use at the reminal.
- The ASCII character code set is assumed.

If you do not respond in 60 seconds, the system disconnects the terminal. If the system prints the message UNSUPPORTED CODE SET, the code set of your terminal is not supported at the site and you may have to restart the login sequence.

 When communication with the network is established, the network initiates the login sequence by requesting that you enter a family name as follows:

yy/mm/dd. hh.mm.ss.† termname††

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FAMILY:

Enter your fsmily name on the same line.

 After your fsmily name is sccepted, the network requests that you enter your user name.

#### USER NAME:

Enter your user name on the same line.

The network then requests that you enter your password.

## PASSWORD

On terminals where overtyping is possible, the network blscks out the password entry srea by overtyping a variety of characters. This is done to preserve password secrecy.

Enter your password or, if no psssword is assigned, press  $\Re$  only.

 After the password is accepted, select sn spplication as described under Application Selection.

Steps 3, 4, 5, and 6 can be done in sone-line entry by responding to the FAMILY: prompt ss follows:

FAMILY: familyname, usernsme, password, spplication (A)

Depending on how your site is configured, steps 3, 4, 5, and/or 6 may be done automatically by the system.

Date is given in year/month/dsy snd time in a 24-hour format (hours.minutes.seconds.).

<sup>††</sup>termname is the network-supplied terminsl name.

### APPLICATION SELECTION

After the network has accepted your family name, user name, and password, it requests you to enter the name of the application to which you want to be connected.

terminalname - APPLICATION:

Enter the application name on the same line.

You can be automatically logged into an application during the initial login sequence. If this is the case, the application selection message does not appear. If you have automatic application selection and make a mistake on the first login attempt, or if you enter a HELLO command, the subsequent login sequence will contain the application selection request. The following paragraphs describe selection of the Interactive Facility, the Remote Batch Facility, the Message Control System, the Terminal Verification Facility, and the Transaction Facility.

#### INTERACTIVE FACILITY SELECTION

To use the Interactive Facility (IAF), enter IAF following the application prompt.

IAF then displays the job sequence name (JSN) and terminal type (NAMIAF).

JSN: nnnn\_NAMIAF

If your site requires you to enter a charge number and project number during login, IAF issues the following prompt:

#### CHARGE:

You can enter your charge number and project number in any of three ways.

- Enter your charge number, a comma, and your project number.
- Enter your charge number. IAF issues the following prompt:

#### PROJECT:

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Enter your project number.

3. For secure entry, enter a carriage return. IAF issues the following prompt:

## ENTER CHARGE NUMBER

Enter your charge number. IAF issues the following prompt:

## ENTER PROJECT NUMBER:

Enter your project number.

If you have any recoverable jobs in the system, IAF initiates the following dialogue:

#### RECOVERABLE JOB(S)

JSN UNJ STATUS TIMEOUT

xxxx xxxx xxxxxxxx xx MIN.

ENTER GO TO CONTINUE CURRENT JOB,
RELIST TO LIST RECOVERABLE JOBS,
OR DESIRED JSN:

Entering a job sequence name allows you to continue a job that you detached or that was accidentally disconnected from your terminal.

When the login sequence is completed, IAF issues the following message:

READY.

#### REMOTE BATCH FACILITY SELECTION

To use the Remote Batch Facility (RBF), enter RBF following the application prompt.

RBF responds with the date and time of the connection as follows:

RBF VER 1.3 - STARTED yy/mm/dd. hh.mm.ss.† READY.

Enter any valid RBF command.

<sup>†</sup> Date is given in year/month/day and time in 24-hour format (hours.minutes.seconds).

#### MESSAGE CONTROL SYSTEM SELECTION

To use the Message Control System (MCS), enter MCS following the application prompt.

MCS responds with the following message.

MCS1.0 yy/mm/dd. hh.mm.ss.

If the terminal is dedicated, MCS issues the following message.

DEDICATED TERMINAL
APPLICATION=application
SYMBOLIC NAME=name
STATUS=status
mode MODE
2

This message informs you of the application to which the terminal is dedicated, the symbolic name of the terminal, the terminal's status (ENABLED or DISABLED), and the terminal's mode (DATA or COMMAND).

If the terminal is not dedicated or only dedicated to the application or symbolic name, the system makes the following requests.

 The system requests entry of an MCS application. Enter the application following the application prompt.

#### MCS APPLICATION?

If the terminal is dedicated to a particular application, MCS does not issue the prompt.

After the system accepts the application, it requests the symbolic name of the terminal.

#### SYMBOLIC NAME?

Enter either one or two symbolic names. The symbolic name may be a source, destination, or interactive name. If the user enters two symbolic names, the first must be a source name, the second must be a destination name, and they must be separated by a space.

If the terminal is named in an ALIAS clause in the application definition, the prompt ia not issued.

 The system then issues the operating mode of the terminal and a question mark. The mode is either DATA or COMMAND.

mode MODE

You can change the operating mode. To change from COMMAND mode to DATA mode, enter DATA. To change from DATA mode to COMMAND mode. enter the termination character.

Depending on the mode, enter message data or an MCS command on the same line as the question mark.

#### TERMINAL VERIFICATION FACILITY SELECTION

To use the Terminal Verification Facility (TVF), enter TVF following the application prompt.

TVF responds with the following messages.

yy/mm/dd. hh.mm.ss.
TVF
TERMINAL NAME=terminalname
TERMINAL CLASS=tc/MODEL model
LINE WIDTH=pw.
PAGE LENGTH=pl.
NAM VER 1x Lev

Enter any valid TVF command.

#### TRANSACTION FACILITY SELECTION

To use the Transaction Facility (TAF), enter TAF following the application prompt.

TAF responds with the following message.

READY.

Further input under TAF is task controlled. Refer to the TAF Version 1 Reference Manual listed in the preface.

## APPLICATION SWITCHING

You can switch from one application to another as described in the following paragraphs. All terminal characteristics in effect under the previous application remain in effect under the new application unless specifically altered by you or by the application.

#### SWITCHING FROM IAF

To leave IAF control and access another application, enter one of the following commands.

BYE, application GOODBYE, application HELLO, application LOGIN, application LOGOUT, application

A logout message is displayed and the terminal is disconnected from IAF. If you are authorized to use the specified application, the terminal is connected to the application.

If you enter one of the preceding commands without specifying an application (for example, BYE, ), or if the application entered is not available or not allowed, a logout message is displayed, the terminal is disconnected from IAF, and the next application is requested.

terminalname - APPLICATION:

Enter the name of an application.

Entering one of the preceding commands with neither a comma nor an application (for example, BYE) is described under Logout Sequence later in this section.

### SWITCHING FROM RBF

To leave RBF control and access IAF, enter the following command.

IAF

If you are authorized to use IAF, a logout message is displayed, and the terminal is disconnected from RBF and connected to IAF.

To leave RBF control and access an application other than IAF, enter the following command.

END

A logout message is displayed, the terminal is disconnected from RBF, and entry of the next application is requested.

terminalname - APPLICATION:

Enter the name of an application.

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#### SWITCHING FROM MCS

To leave MCS control and access another application, enter one of the following commands.

BYE application

END application

GOODBYE application

HELLO application

LOGON application

LOGOUT application

A logout message is displayed, and the terminal is disconnected from MCS.

If you are authorized to use the specified application, the terminal is connected to the application.

If you enter one of the preceding commands without specifying an application, a logout message is displayed, the terminal is disconnected from MCS, and the aystem requesta the application desired.

terminalname - APPLICATION:

Enter the name of an application.

#### LOGOUT SEQUENCE

To terminate the session, you enter certain commands to disconnect the terminal from the current application and, optionally, from the network. When leaving the network, all terminal characteristics are reaet. When leaving the application but remaining connected to the network, all terminal characteristica in effect under the previous application remain in effect unless you or subsequent applications specifically alter them. The descriptions of the logout procedures follow.

#### IAF LOGOUT

To leave IAF and network control, enter one of the following commands.

BYE GOODBYE LOGOUT

A logout message is displayed, and the terminal is diaconnected from the network.

To leave IAF but remain connected to the network, enter one of the following commands.

HELLO

A logout message is displayed, and the login sequence is reinitiated.

#### **RBF LOGOUT**

To leave RBF and network control, enter one of the following commands.

LOGOFF LOGOUT

A logout message is displayed and the terminal is disconnected from the network.

To leave RBF and reinitiate the login sequence, enter one of the following commands.

LOGIN

A logout message is displayed, and the login sequence is reinitiated.

#### MCS LOGOUT

To leave MCS and network control, enter one of the following commands.

BYE GOODBYE LOGOFF LOGOUT

A logout message is displayed, and the terminal is disconnected from the network.

To leave MCS but remain connected to the network, enter one of the following commands.

HELLO LOGIN LOGON

A logout message is displayed, and the login sequence is reinitiated.

#### **TVF LOGOUT**

To leave TVF but remain connected to the network, enter the following command.

END

The network faaues the measage

TVF CONNECT TIME hh.mm.ss.

The terminal is then available for login to any network application.

#### **TAF LOGOUT**

To leave TAF but remain connected to the network, enter the following command.

EX.LOGT

The message END OF TRANSACTION SESSION is displayed, and the terminal is then available for login to any network application.

#### NETWORK LOGOUT

To leave network control when the APPLICATION prompt is issued, enter one of the following commands.

BYE LOGOUT

To reinitiate the login sequence when the APPLICATION prompt is issued, enter one of the following commands.

HELLO

## COMMUNICATING WITH THE SYSTEM 2

## **TERMINAL DEFINITION COMMANDS**

The terminal class or terminal definition values can be changed by entering terminal definition commands in the following format.

#### c mnemonic=value ††

c Terminal control character defined for the terminal in use (CT

character in table 2-1).

mnemonic Two-character mnemonic for terminal

class or terminal definition parameter.

value Value for terminal class or terminal

definition parameter.

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<sup>†</sup>IAF users also can enter the TRMDEF command (refer to section 3).

<sup>††</sup> Spaces are included for clarity. They should be omitted when entering the command.

The terminal definition mnemonics have the following meanings and ranges of values.

inemonic	Meaning	Range
TC	Terminal class	1-17
CT	Control character	Any †
BS	Backspace character	Any †
CN	Cancel input line character	Any †
AL	Abort output line character	Any †
B1	Interruption character (user break 1)	Any †
В2	Termination character (user break 2)	Any †
CI	Carriage return idle count	0-99, CA
LI	Line feed idle count	0-99, CA
PW	Page width	0-255
PL	Page length	0-255
PG	Page wait	Y, N
PA	Parity	z, o, e, n††
SE	Special editing†††	Y, N
DL	Transparent text delimiter	X any C1-C4095 TO
IN	Input device	Refer to table 2-1
OP	Output device	Refer to table 2-1
EP	Echoplex mode	Y, N

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<sup>†</sup>Any ASCII character except NUL, STX, EOT, LF, CR, DL, =, and space.

<sup>††0 (</sup>odd parity) is the only value allowed for terminal classes 10, 11, 12, 13, and 15. †††Special editing is not supported at some sites.

Table 2-1. Default Terminal Definition Values (Sheet 1 of 4)

Mnemonic†	M33, M35 M37, M38	CDC 713-10	IBM 2741	M40	Hazeltine 2000	CDC 751-1	Tektronix 4000	HASP Protocol
TC	1	2	4	5	6	7	8	9
CT	ESC	ESC	%	ESC	ESC	ESC	ESC	%
BS	CTRL/H	<b>←</b>	BACKSPACE	No default	CTRL/H	-	CTRL/H	N/A
CN	CTRL/X	CTRL/X	ATTN (	CTRL/X	CTRL/X	CTRL/X	CTRL/X	(
AL	CTRL/X	CTRL/X	ATTN (	CTRL/X	CTRL/X	CTRL/X	CTRL/X	N/A
B1	CTRL/P	CTRL/P	ATTN :	CTRL/F	CTRL/P	CTRL/P	CTRL/P	
В2	CTRL/T	CTRL/T	ATTN )	CTRL/T	CTRL/T	CTRL/T	CTRL/T	)
CI	2	0	CA	1	0	0	0	N/A
LI	1	0	1	3	3	0	0	N/A

† Refer to Terminal Definition Commands earlier in this section for mnemonic definitions.

Table 2-1. Default Terminal Definition Values (Sheet 2 of 4)

Mnemonic†	M33, M35 M37, M38	CDC 713-10	IBM 2741	M40	Hazeltine 2000	CDC 751-1	Tektronix 4000	HASP Protocol
PW	72	80	132	74	74	80	74	80
PL	0	0	0	0	0	0	0	0
PG	N	N	N	N	N	N	N	N/A
PA	E	Е	0	E	E	Е	E	N/A
SE	N	N	N	N	N	N	N	N/A
DL	X OD C2043	X OD C2043	X 6D	X OD C2043	X OD C2043	X OD C2043	X OD C2043	N/A
IN	KB (KB,PT, XK,XP,X)	KB (KB,PT, XK,XP,X)	KB (KB, XK,X)	KB (KB,PT, XK,XP,X)	KB (KB,PT, XK,XP,X)	KB (KB,PT, XK,XP,X)	KB (KB,PT, KK,XP,X)	кв
OP	PR (PR,PT)	DI (DI,PT)	PR (PR,PT)	DI (DI,PT)	DI (DI,PT)	DI (DI,PT)	DI (DI,PT)	DI
EP	N	N	N/A	N	N	N	N	N/A

TRefer to Terminal Definition Commands earlier in this section for mnemonic definitions.

Table 2-1. Default Terminal Definition Values (Sheet 3 of 4)

Mnemonic†	200 UT	CDC 714-30	CDC 711-10	CDC 714-10/20	CDC 731-12 CDC 732-12	CDC 734	IBM 2780	IBM 3780
TC	10	11	12	13	14	15	16	17
CT	%	%	%	%	%	%	%	%
BS	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
CN	(	(	(	(	(	(	N/A	N/A
AL	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
B1	:	:	:	:	:	:	N/A	N/A
B2	)	)	)	)	)	)	N/A	N/A
CI	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
LI	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A

TRefer to Terminal Definition Commands earlier in this section for mnemonic definitions.

Table 2-1. Default Terminal Definition Values (Sheet 4 of 4)

Mnemonic†	200 UT	CDC 714-30	CDC 711-10	CDC 714-10/20	CDC 731-12 CDC 732-12	CDC 734	IBM 2780	IBM 3780
PW	80	80	80	80	80	80	80	120
PL	13	16	16	16	13	13	0	0
PG	Y	Y	Y	Y	Y	Y	N/A	N/A
PA	0	0	0	0	0	0	N/A	N/A
SE	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
DL	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
IN	КВ	КВ	KB (KB, XK, X)	KB (KB,XK,X)	кв	КВ	N/A	n/A
DP	DI	DI	DI	DI	DI	DI	N/A	n/a
EP	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A

Refer to Terminal Definition Commands earlier in this section for mnemonic definitions.

#### LINE FEED AND TRANSMISSION KEYS

The following line feed and transmission functions are performed using special keys on your terminal.

#### CARRIAGE RETURN

Terminates message, advances cursor or carriage to beginning of next line, and transmits message. Also transmits any other messages that are stored in the terminal's buffer.

#### **NEW LINE**

Terminates message, advances cursor or carriage, and stores message in terminal's buffer until carriage return key is pressed. Many terminals do not have a new line key, and on other terminals the new line key does not perform the new line function. Refer to specific terminal documentation for information concerning operation of this key on your terminal.

#### LINE FEED

Terminates physical line of input and advances cursor or carriage to beginning of next line.

Table 2-2 shows the keya used to perform the carriage return, new line, and line feed functions for each terminal class.

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Table 2-2. Function Keys by Terminal Class

Terminal Class	Carriage Return	New Line	Line Feed
1	RETURN	N/A	LINE FEED
2	RETURN	N/A	↓
4	RETURN	N/A	ATTN
5	RETURN	N/A	NEW LINE
6	CR	N/A	LF
7	CARRIAGE RETURN †	N/A	LINE FEED
8	RETURN	N/A	LF
9	Varies††	Varies	Varies
10	SEND	RETURN	n/a
11	SEND	RETURN	N/A
12	ETX	NEW LINE	N/A
13	ETX	NEW LINE	N/A
14	ETX	NEW LINE	N/A
15	SEND	NEW LINE	N/A
16	EOT	EM	N/A
17	EOT	EM	N/A

<sup>†</sup> For block mode, refer to terminal documentation for terminal key equivalences. Those keys listed are for character and line modes. †† Terminals operating under HASP protocol use different keys for this purpose.

## **NETWORK COMMUNICATION COMMANDS**

## ABORT OUTPUT LINE SEQUENCE

When you enter the abort output line character as the only character on a line, the system discards the current output line. If you can interrupt output at the terminal by pressing the BREAK key,† output will continue, starting with the next line, by entering the abort output line character (refer to table 2-1 for abort line values).

## CANCEL INPUT LINE SEQUENCE

You can enter the cancel input line character as the last character before ® in order to delete the line that was entered. This character (CN) is specified in table 2-1. The network responds by printing \*\*DEL\* on the next line and positioning the carriage to the beginning of a new line.

### CHARACTER CODE SET COMMAND

This command allows you to change the terminal's character code set. (This command is used only on terminal classes 1 through 8.) The command can be entered any time after the terminal identification part of login. The format is:

## c CD=A † †

c The terminal control character (CT) defined for the terminal in use (refer to table 2-1).

After entering the command, you select the character code set by entering one of the following:

- ) ©R For recognition of the character code set in use.
- (R) For the ASCII character code set.

When the system recognizes the character code set, it issues two line feeds to indicate that you can continue. If the system prints the message UNSUPPORTED CODE SET, your terminal's code set is not supported at the site. A dial-up line is disconnected, and a leased (hardwired) line waits for you to reenter, ) (@), or (@).

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<sup>†</sup> The BREAK key is sometimes labeled INT, INTRPT, or ATTN.

<sup>††</sup> Spaces are included for clarity. They should be omitted when entering the command.

#### INTERRUPTION SEQUENCE FOR IAF

To interrupt an executing program or the listing of a file, enter the interruption character followed by B. This character (B1) can be found in table 2-1. To continue after an interruption, enter B or P B. To terminate, enter the termination sequence.

#### MESSAGE COMMAND

This command enables you to send a message to the local operator. The format is:

## c MS=message†

control Terminal control character (CT)

defined for the terminal in use (refer to table 2-1).

message Message of no more than 76

characters (including apaces).

#### TERMINATION SEQUENCE FOR IAF

To terminate an executing program or a file listing, enter the termination character followed by (@). This character (B2) can be found in table 2-1.

#### TERMINATION SEQUENCE FOR RBF

To terminate refreshing the display, enter any RBF command, the interruption character (B1), or the termination character (B2), followed by (@). These characters can be found in table 2-1. To start display refreshing, enter the DISPLAY, type, RFR command. If refreshing the display is not in effect, the break character is ignored.

#### TERMINATION SEQUENCE FOR MCS

To switch a terminal from command mode to data mode, enter the termination character (B1) followed by a (R). To terminate output to the terminal, enter the interruption character (B2) followed by a (R). These characters can be found in table 2-1.

<sup>†</sup> Spaces are included for clarity. They should be omitted when entering the command.

## SYSTEM COMMANDS

The following commands can only be entered from an interactive terminal.

ACCESS	LIB
ALTER	LIST
ASCII	LOGIN
AUTO	LOGOUT
BASIC	MOVE
BATCH	NORMAL
BRIEF	NOSORT
BYE	NULL
CSET	READ
DELETE	RECOVER
DIAL	RUN
DUP	TEXT
EXECUTE	TIMEOUT
FORTRAN	TRMDEF
FTNTS	WHATJSN
GOODBYE	WRITE
HELLO	WRITEN
HELP	X

#### ACCESS.

Selects Access subsystem for validated users.

Changes character strings within specified lines of primary file.

```
APPEND, pfn, 1fn1, 1fn2,..., 1fnn/PW=password, UN=username, PN=packname, R=r, NA, WB.
```

Copies local files to end of indirect access permanent file.

#### ASCII.

Changes terminal to ASCII mode.

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ASSIGN, nn, 1 fn,  $VSN=vsn_1/vsn_2=...=vsn_{n-1}/vsn_n$ ,

$$\begin{cases} D=\text{den} \\ \text{den} \end{cases}, \begin{cases} FC=\text{fcount} \\ C=\text{count} \end{cases}, CV=\text{cv}, \begin{cases} MT \\ NT \end{cases}, P0=p_1p_2\cdots p_n,$$

$$F=\text{format}, NS=\text{ns}, LB=1b, \begin{cases} CB \\ CV \end{cases} \}.$$

Assigns local file to device or device type nn.

 $\begin{array}{l} {\rm ATTACH, 1} \; {\rm fn\,,=\,} \; {\rm pfn\,_1\,, 1} \; {\rm fn\,_2\,=\,} \; {\rm pfn\,_2\,, \dots\,, 1} \; {\rm fn\,_n\,=\,} \; {\rm pfn\,_n/UN\,=\,} username\,, \\ {\rm PW\,=\,} \; {\rm pass\,word\,, M\,=\,m\,, PN\,=\,} \; {\rm pac\,kn\,ame\,, R\,=\,r\,, NA\,, RT\,, WB\,.} \end{array}$ 

Attaches direct access permanent files.

Blank labels a magnetic tape.

AUTO, nnnnn, iiiii.

Automatically generates five-digit line numbers.

BASIC,ccc.

Selects BASIC subsystem.

BATCH, f1.

Selects batch subsystem.

BKSP,1fn,n,m.

Backspaces local file n logical records.

BRIEF.

Suppresses some headers and prevents echoing of editing changes.

BYE, application.

Ends IAF session.

CATALOG, 1 fn, N=n, L=fname, T, U, CS, D, R.

Catalogs local file.

CATLIST, LO=p, FN=pfn, UN=username, PN=packname, R=r, L=1fn, NA, DN=dn.

List information about your permanent files and other users' files that you can access.

CFO.jsn.data.

Sends data to executing job.

CHANGE, nfn<sub>1</sub>=ofn<sub>1</sub>, nfn<sub>2</sub>,...,nfn<sub>n</sub>=ofn<sub>n</sub>/CT=ct,M=m,
PW=password,PN=packname,R=r,SS=subsystem,NA,CE,
PR=pr,BR=br,WB.

Changes characteristics of your permanent files.

CHARGE, chargenumber, projectnumber.

Specifies your charge and project numbers for validation.

CHARGE.

Indicates that INPUT file contains chargenumber, projectnumber.

CKP,  $lfn_1$ ,  $lfn_2$ , ...,  $lfn_n$ .

Directs system to make checkpoint dump.

CLEAR.

Releases all files currently assigned to your job, except those with no-auto-drop status.

CLEAR,\*,1fn<sub>1</sub>,1fn<sub>2</sub>,...,1fn<sub>n</sub>.

Releases all but specified list of files and files with no-auto-drop status currently assigned to your job.

COMMENT.comment or COMMENT,jsn.comment or \*comment

Enters comment in system dayfile and job dayfile

COMMON,  $1fn_1$ ,  $1fn_2$ , ...,  $1fn_n$ .

Accesses library type files.

CONVERT,  $P=1 fn_1$ ,  $N=1 fn_2$ ,  $RS=n_1$ , 64, TS=t, R,  $RC=n_2$ , NM.

Converts records from one character set to another.

COPY, I=1fn1,0=1fn2, V=x,M=c,TC=tc,N=copyent, BS=bsize,CC=charent,EL=erlimit, PO=p1p2···pn,L=1fn3.

Copies 1fn<sub>1</sub> to 1fn<sub>2</sub>.

COPYBF, 1fn1, 1fn2, n, c.

Copies n files from  $1fn_1$  in binary mode to  $1fn_2$ .

COPYBR,1fn1,1fn2,n,c.

Copies n records from  $\mathbf{lfn_1}$  in binary mode to  $\mathbf{lfn_2}$ .

COPYCF, 1fn1, 1fn2, n, fchar, 1char, na.

Copies n files from  $1fn_1$  in coded mode to  $1fn_2$ .

COPYCR, 1fn1, 1fn2, fchar, 1char, na.

Copies n records from  $lfn_1$  in coded mode to  $lfn_2$ .

COPYEI, 1fn1, 1fn2, x, c.

Copies  $1fn_1$  in binary mode to  $1fn_2$  until EOI is reached.

COPYL, oldlfn, replfn, newlfn, last, flag.

Copies oldlfn to newlfn, substituting records from replfn for matching records on oldlfn and using each record of replfn only once.

COPYLM, oldlfn, replfn, newlfn, last, flag.

Copies oldlfn to newlfn, substituting records from replfn for matching records on oldlfn and using each record of replfn for every matching record on oldlfn. COPYSBF, 1fn1, 1fn2, n, na.

Copies n files from  $1 \, \mathrm{fn}_1$  in coded mode to  $1 \, \mathrm{fn}_2$ , shifting each line image one character to right and adding leading space.

COPYX,1fn<sub>1</sub>,1fn<sub>2</sub>,x,b,c. or COPYX,1fn<sub>1</sub>,1fn<sub>2</sub>,type/name,b,c.

Copies logical records from 1fn1 to 1fn2.

CSET.c.

Changes terminal's character set.

DAYFILE,1fn,string,op,pd,pl,infile. or DAYFILE,L=1fn,FR=string,OP=op,PD=pd,PL=pl,I=infile.

Writes job dayfile.

 $\begin{array}{c} \mathtt{DEFINE}, \mathtt{lfn_1} = \mathtt{pfn_1}, \mathtt{lfn_2} = \mathtt{pfn_2}, \ldots, \mathtt{lfn_n} = \mathtt{pfn_n}/\mathtt{PW} = \mathtt{password}, \\ \mathtt{CT} = \mathtt{ct}, \mathtt{M} = \mathtt{m}, \mathtt{R} = \mathtt{r}, \mathtt{S} = \mathtt{space}, \mathtt{PN} = \mathtt{packname}, \mathtt{NA}, \mathtt{PR} = \mathtt{pr}, \\ \mathtt{BR} = \mathtt{br}, \mathtt{WB}. \end{array}$ 

Creates empty direct access permanent file.

DELETE, c1, c2, ..., cn, /string/.

Deletes specified lines from primary file.

DIAL, jsn, msg.

Sends one-line message to another terminal user (can only be used under the access subsystem).

DISPLAY, expression.

Evaluates expression and sends results to job dayfile.

DMB, ordinal, xmemory.

Generates binary dump of job's exchange package, central memory, and extended memory.

DMD, fwa, 1wa.

Dumps central memory with display code equivalents.

DMDECS, fwa, lwa.

Dumps extended memory with display code equivalents.

DMP, fwa, lwa.

Dumpa central memory.

DMPECS, fwa, lwa.

Dumps extended memory.

DOCMENT, I=1fn<sub>1</sub>, S=1fn<sub>2</sub>, L=1fn<sub>3</sub>, N=nn, T=type, C=cc, P=pp, NT, NR, TC.

Extracts documentation from source code file.

DROP, JSN=jsn, DC=q, UJN=ujn. or DROP, jsn, q, ujn.

Drops executing or queued job.

DUP, lines, number, increment.

Duplicates and inaerts lines in specified location in primary file.

ELSE, labelstring.

Terminates skipping when used in conjunction with IFE, provided label strings match; initiatea skipping if IFE has not done so.

ENDIF, label string.

Terminates skipping when used in conjunction with IFE, ELSE, or SKIP command, provided label strings match; otherwise, it is ignored.

ENDW, label string.

Terminates iterative processing of group of commands when used in conjunction with WHILE command, provided label strings match.

ENQUIRE,  $p_1 P_2 \dots p_n$  or ENQUIRE,  $OP = p_1 p_2 \dots p_n$ ,  $FN = 1 fn_1$ ,  $O = 1 fn_2$ .

Lists information about your job.

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ENQUIRE, JSN=jsn, 0=1fn. or ENOUIRE, UJN=ujn, 0=1fn.

Lists information about specified job.

ENTER./command1/command2/.../commandn.

Enters series of commands on one line in batch subsystem.

EVICT, 1fn1, 1fn2, ..., 1fnn.

Releases file space for local files but for most files does not release assignment to job.

EXECUTE, ccc.

Selects execute subsystem for use on previously compiled program.

EXIT.

Indicates where in command record to resume command processing if error is encountered, or where to terminate normal command processing.

FCOPY, P=1fn1, N=1fn2, PC=cs, NC=cs, R.

Converta file from one code format to another.

FORTRAN, ccc.

Selects FORTRAN Version 5 subsystem.

FTNTS.ccc.

Selects FORTRAN Extended Version 4 subsystem.

GET,1fn1=pfn1,1fn2=pfn2,...,1fnn=pfnn/UN=username,
PW=pasaword,PN=packname,R=r,NA,WB.

Creates copy of indirect access permanent file for use as local file.

GO, jsn.

Clears pause bit of executing job.

GOODBYE, application

Same as BYE command.

GTR,1fn1,1fn2,d,NR,S,NA.directive1,
directive2,...,directiven.

Copiea record apecified by aelection directivea from  $1fn_1$  to  $1fn_2$ .

HELLO, application.

Loga you out of IAF and awitchea you to another application or reinitiates login sequence.

HELP.

Givea description of aystem commands.

HTTME.

Issues dayfile measage containing model 176 accumulated clock cycle count for job.

IFE, expression, labelstring.

Causea skipping of commanda until ELSE or ENDIF command with matching label atring is reached, provided expression is false.

ITEMIZE, 1fn, L=1istfln, BL, PW=n, PD, NR, N=n, E.

Lists information about records on binary file.

KRONREP,  $P=1fn_1$ ,  $L=1fn_2$ ,  $S=1fn_3$ ,  $G=1fn_4$ .

Generates cross-reference listing of aymbols used by decks on MODIFY OPL.

Assigns local file to tape unit and accesses new or existing tape.

LBC,addr.

Reads one record from INPUT file and loads binary corrections into central memory.

LDI, 1fn, id, op, dc, un, cm. or LDI, FN=fln, ID=id, OP=op, DC=dc, UN=un, FM=fm.

Copies file of batch jobs on local file to mass storage and enters each job into system input queue.

LENGTH,1fn.

Returns length and status of local file.

LIB.lfn=pfn.PW=password.PN=packname,R=r,NA,ND,WB.

Creates copy of indirect access permanent file and makes it primary.

LIBGEN,F=1fn1,P=1fn2,N=name,NX=n.

Generates user library file.

LIMITS, L=1fn.

Lists validation information.

LIST,L=lfn. or LIST,c<sub>1</sub>,c<sub>2</sub>,...,c<sub>n</sub>,/string/.

Lists contents of local file or specified lines of primary file.

LISTLB, 1fn, { SI=setid }, { QN=seqno }, L0=ltype, L=out.

Reads ANSI labels on local file and writes them to specified file.

LIST80,1fn1,1fn2,NR.

Reads  $1 fn_1$  containing COMPASS assembly listing and writes it, compressed to 80 columns, to  $1 fn_2$ .

LOC, fwa, 1wa.

Reads octal line images from INPUT file into central memory.

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LOCK, 1fn1, 1fn2, ..., 1fnn.

Prevents writing on local file.

LOGIN, application.

Same as HELLO command.

LOGOUT, application.

Same as BYE command.

LO72, I=1fn1, S=1fn2, L=1fn3, H=xxx, LP, NR, Nx=y, lx=y, 0x=y, IT.

Reformats files to 72 columns.

MACHINE, EP=state.

Enables or disables extended instruction stack purging on models 825, 835, and 855.

MFL,cmf1,emf1. or MFL,CM=cmf1,EM=emf1.

Sets maximum central memory and extended memory field length.

MODE, m.

Sets CPU program exit mode.

MOVE, 1...1, number, increment.

Moves line of primary file.

NEW,1fn/ND.

Creates new primary file.

NOEXIT.

Suppresses transfer to command following next EXIT command if an error flag is encountered.

NORERUN.

Clears rerun status of job.

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NORMAL.

Converts all lowercase input characters to uppercase, prints all headers and prompts.

NOSORT.

Prevents automatic sorting of primary file.

NOTE , 1 fn , NR . / line 1 / line 2 . . . / line n

Creates file containing specified lines of data.

NULL.

Selects NULL subsystem.

OFFSW, jsn,  $switch_1$ ,  $switch_2$ , ...,  $switch_n$ .

Clears sense switches for specified job (or, if jsn is not specified, the job from which the command is issued).

OLD,1fn=pfn/UN=username,PW=password,PN=packname,R=r,NA,ND,WB.

Creates copy of indirect access permanent file and makes it primary file.

ONEX IT.

Reverses effect of NOEXIT command.

ONSW, jsn, switch1, switch2,..., switchn.

Sets sense switches for specified job (or, if jsn is not specified, the job from which the command is issued).

OUT. or OUT,\*,1fn1,1fn2,...,1fnn.

Queues deferred files and OUTPUT, PUNCHB, PUNCH, and P8 files, if on mass storage.

PACK, 1fn1, 1fn2, x.

Packs 1fn; into one record on 1fn2.

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PACKNAM, PN=packname, R=r.

Directs aubsequent permanent file requeata to apecified auxiliary device.

PASSWOR, oldpaasword, newpasaword.

Changes your password.

PASSWOR.

Indicates that file INPUT contains oldpassword, newpassword.

PAUSE, jsn.

Seta pauae bit for specified job.

PBC, fws, lwa.

Writes one record from centrs1 memory to PUNCHB file.

PERMIT, pfn, username<sub>1</sub>=m<sub>1</sub>, username<sub>2</sub>=m<sub>2</sub>,..., username<sub>n</sub>=m<sub>n</sub>/PN=packname, R=r, NA.

Permits other usera to acceaa one of your permanent files.

PRIMARY, 1fn.

Returns current primary file and makes 1fn primary file.

PROTECT, EC=state. or PROTECT, state.

Activates or deactivates extended memory preservation for your job between job steps.

PURGALL,CT=ct,AD=ad,MD=md,CD=cd,DN=dn,TY=ty,TM=tm,AF,PN=psckname,R=r,NA,WB.

Purgea all of your permanent files that meet specified selection criteria.

PURGE,pfn1,pfn2,...,pfnn/UN=uaername,
PW=password,PN=packname,R=r,NA,WB.

Removea permanent files from permanent file device.

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QGET, JSN=jsn, DC=q, UJN=ujn, FN=1fn. or QGET, jsn,q,ujn, 1fn.

Removes file from queue and makes it local.

RBR, filename, recordprefix.

Loads one binary record from specified file.

#### RECOVER.

Displays recoverable jobs at interactive terminal.

RECOVER, JSN=jsn, OP=T. or RECOVER, jsn, T.

Recovers detached job or interrupted terminal session.

READ, filename, n, z.

Inserts lines of specified file at specified location in primary file.

RENAME, nfn<sub>1</sub>=ofn<sub>1</sub>, nfn<sub>2</sub>=ofn<sub>2</sub>,..., nfn<sub>n</sub>=ofn<sub>n</sub>.

Changes names of local files.

$$\label{eq:replace_neg} \begin{split} \text{REPLACE}, & 1 \\ \text{fn}_1 = \text{pfn}_1, 1 \\ \text{fn}_2 = \text{pfn}_2, \dots, 1 \\ \text{fn}_n = \text{pfn}_n \\ / \text{UN=username} \\ \text{PW=password}, \\ \text{PN=packname}, \\ \text{R=r}, \\ \text{NA}, \\ \text{WB}. \end{split}$$

Replaces indirect access permanent files with copies of local files.

$$\begin{array}{c} \text{REQUEST,1fn,VSN=vsn}_1/\text{vsn}_2 = \cdots \text{vsn}_{n-1}/\text{vsn}_n, \\ \left( \begin{array}{c} \text{D=den} \\ \text{den} \end{array} \right), \left( \begin{array}{c} \text{FC=fcount} \\ \text{C=ccount} \end{array} \right), \text{cV=cv,} \left( \begin{array}{c} \text{MT} \\ \text{NT} \end{array} \right), \text{PO=p1p2}\cdots \text{Pn}, \\ \text{F=format,NS=ns,LB=1b,} \left( \begin{array}{c} \text{CK} \\ \text{CB} \end{array} \right). \text{comment} \\ \end{array}$$

Requests operator to assign device to local file.

## RERUN.

Sets rerun status for job.

RESEQ,1fn,type,start,step. or RESEQ,start,step,type.

Resequences source files that have leading sequence numbers or adds sequence numbers to unsequenced files. Second format is for interactive jobs only.

RESOURC, rt1=u1, rt2=u2,..., rtn=un.

Specifies maximum number of tape units and disk packs.

RESTART, 1fn, nnnn, x.

Reatarts previously terminated job from specified checkpoint.

RETURN, 1fn<sub>1</sub>, 1fn<sub>2</sub>,..., 1fn<sub>n</sub>.

Releases file space and/or job attachment for specified local files.

RETURN, \*, 1fn1, 1fn2, ..., 1fnn.

Releases file space and/or job attachment for all files except those specified.

REWIND,  $1 \text{fn}_1$ ,  $1 \text{fn}_2$ , ...,  $1 \text{fn}_n$ .

Rewinds specified local files and positions them to BOI.

REWIND, \*,  $1 fn_1$ ,  $1 fn_2$ , ...,  $1 fn_n$ .

Rewinds all local files, except those specified, and positions them to BOI.

RFL,CM=cm,EC=em. or RFL,cm,em.

Sets initial running central memory and extended memory field length.

ROLLOUT, t.

Rolls out your job and releases all memory assigned to job.

ROUTE, 1fn, DC=dc, DEF, EC=ec, FC=fc, FID=fid, FM=fm, IC=ic, ID=id, PRI=pri, REP=rep, SC=sc, TID=tid, UJN=ujn, UN=un

Prepares local file for entry into queue and optionally places file in queue.

RITIME.

Issues accumulated time in seconds since deadstart to dayfile.

RUN,  $I=1fn_1$ ,  $\left\{ \begin{array}{c} B \\ C \end{array} \right\} = 1fn_2$ .

Compiles and initiates execution of local file.

RUN, T,  $q_1$ ,  $q_2$ , ...,  $q_n$ .

Initiates execution of object code FORTRAN program in execute subsystem.

 $\begin{array}{l} \text{SAVE}, 1 \\ \text{fn}_1 = \text{pfn}_1, 1 \\ \text{fn}_2 = \text{pfn}_2, \dots, 1 \\ \text{fn}_n = \text{pfn}_n / P \\ \text{W=pas sword}, \\ \text{CT=ct}, \\ \text{M=m}, \\ \text{SS=subsystem}, \\ \text{PN=packname}, \\ \text{R=r}, \\ \text{NA}, \\ \text{BR=br}, \\ \text{WB}. \end{array}$ 

Retains copies of local files as indirect access files.

SCOPY,1fn1,1fn2,n,fchar,1char,NA,R,fcs,fline,1line,ns

Copies specified number of coded files from lfn1 to lfn2, displaying EORs and EOFs.

SET, sym=exp.

Assigns value to flag or control register.

SETASL, s.

Specifies new account block SRU limit for job.

SETCORE,p. or SETCORE,-p.

Presets each word within job field length, except first three words.

SETFS, 1fn1, 1fn2, ..., 1fnn/FS=fs.

Sets auto-drop or no-auto-drop status for specified local files.

SETFS,\*,1fn1,1fn2,...,1fnn/FS=fs.

Seta auto-drop or no-auto-drop statua for all local filea except those specified.

SETJOB, UJN=ujn, DC=dc, OP=op. or SETJOB, ujn, dc, op.

Changes current job's attributes.

SETTL, t.

Specifies maximum time limit for subsequent job steps.

SKIP, label string.

Causes unconditional skipping of following commands.

SKIPEI,1fn.

Positions local file to EOI.

SKIPF,1fn,n,m.

Skipa files, in forward direction, from current position of local file.

SKIPFB, 1fn, n, m.

Skips filea, in reverse direction, from current position of local file.

SKIPR, 1fn, n, level, m.

Skips records, in forward direction, from current position of local file.

SORT, 1fn, NC=n.

Sorts local file to lines, in numerical order, based on leading line numbers consisting of specified number of digits. STIME.

Issues current value of SRU accumulator to job's dayfile.

SUBMIT, 1fn,q, NR.c

Submits batch job on local file to input queue.

SUMMARY,  $OP = p_1 p_2 \dots p_n$ ,  $FN = 1 fn_1$ ,  $O = 1 fn_2$ . or SUMMARY,  $p_1 p_2 \dots p_n$ .

Lists information about your job.

SWITCH, jsn, s1, s2,..., sn.

Sets sense switches for specified job (or, if jsn is not specified, for the job from which the command is issued).

TCOPY, I=1fn1, O=1fn2,F=format,TC=tc,N=copycnt,
CC=charcnt,E=erlimit,P=p1p2,L=1fn3.

Copies tape to tape or mass storage file, or copies mass storage or tape file to tape.

TDUMP, I=fln<sub>1</sub>, L=fln<sub>2</sub>, 0, A, R=rcount, F=fcount, N=lines, NR.

Dumps local file in octal or alphanumeric format.

TEXT.

Selects text mode; text mode is terminated by entering termination sequence or end-of-text (ETX) as only input on line.

TIMEOUT.

Changes no-timeout status to normal timeout status.

 $\texttt{TRMDEF}, \texttt{L=1} \texttt{fn}, \texttt{tc}_1 \texttt{=} \texttt{v}_1, \texttt{tc}_2 \texttt{=} \texttt{v}_2, \dots, \texttt{tc}_n \texttt{=} \texttt{v}_n \,.$ 

Changes characteristics of network terminal. Refer to section 1 for descriptions of parameters. UNLOAD,1fn1,1fn2,...,1fnn.

Releases file space and/or job attachment for specified local files without decrementing resource demand count.

UNLOAD, \*, 1fn1, 1fn2, ..., 1fnn.

Releases file space and/or job attachment for all local files, except those specified, without decrementing resource demand count.

UNLOCK, 1fn1, 1fn2,..., 1fnn.

Reverses effect of LOCK command.

UPROC,FN=pfile.

Specifies file containing procedure to be executed at start of each of your jobs.

USECPU, n.

Specifies CPU to be used for processing.

USER, username, password, familyname.

Identifies you as valid user and enables system to determine your resource limits.

VERIFY,  $1 \text{fn}_1$ ,  $1 \text{fn}_2$ ,  $p_1$ ,  $p_2$ , ...,  $p_n$ .

Performs binary comparison of all data from current position of specified files.

VFYLIB, 1fn1, 1fn2, 1fn3, NR.

Performs binary comparison of  $1 fn_1$  and  $1 fn_2$  and 1 ists replacements, deletions, and insertions on  $1 fn_3$ .

 $VSN,1fn_1=vsn_1,1fn_2=van_2,...,1fn_n=vsn_n$ .

Associates volume serial numbers with local files.

WBR, filename, recordlength.

Writes binary record of specified length from central memory to current position of specified file.

WHATJSN.username.

Determines job sequence name of specified terminal user (can only be used under the ACCESS subsystem).

WHILE, expression, labelstring.

Delimits group of commands and causes them to be processed iteratively as long as specified expression is true (used with ENDW).

WRITE, filename, c1, c2, ..., cn, /string/.

Appends lines and line numbers of primary file to specified file.

WRITEF, 1fn, x.

Writes empty files on specified local file.

WRITEN, filename, c1c, c2, ..., cn, /string/.

Copies lines from primary file to specified file, removing line numbers.

WRITER, 1fn, x.

Writes empty records on specified local file.

X, command.

Enables system to recognize batch command while you are not in batch subsystem.

XEDIT, 1fn, p<sub>1</sub>, p<sub>2</sub>,..., p<sub>n</sub>.dcs

Selects XEDIT utility. Refer to XEDIT Commands in this section.

## XEDIT COMMANDS

Refer to System Commands earlier in this section for information on how to call XEDIT.

### **XEDIT COMMAND WORDS**

### ADD or A

Adds a specified string to the end of one or more existing file lines.

### ADDLN or ALN

Adds s line number to every line in the file that currently has none.

### BOTTOM or B

Moves file pointer to last line of the current record in the file.

## BRIEF or BR

Suppresses XEDIT verification mode or turns verification either on (BRIEF-) or off (BRIEF+).

## CHANGE(S) or C(S)

Replaces one or more occurrences of a particular string or strings of characters with snother string.

#### COPY

Copies one or more lines from the edit file to a specified file.

### COPYD

Same as COPY except that the copied lines are deleted from the edit file.

# (P)

Allows you to enter input mode and insert an unspecified number of lines into the file immediately after the line designated by the current pointer position.

DBADL or DBL

Deletes a specified number of bad lines (those not beginning with a line number) beginning at the current pointer position.

DEFTAB or DT

Defines the tab character for subsequent use when entering editing data with the INSERT, INSERTB, or REPLACE commands, or with input mode.

DELETE or D

Deletes one or more lines from a file starting at the current pointer position or deletes a particular number of lines on the basis of specified string criteria.

DELETELN or DLN

Deletes all line numbers in the file.

DELIMIT or DEL

Establishes a particular character as the delimiter. In subsequent lines the delimiter separates multiple commands and editing data.

DEOF or DF

Deletes a specified number of EOF marks from the file.

DEOR or DR

Deletes a specified number of EOR marks from the file.

DLBLANKS or DLB

Deletes leading blanks from a specified number of lines in the file starting at the current pointer position. Blank lines are entirely deleted.

eEDIT

Same as INPUT.

## END or E

Terminates XEDIT execution and allows you to save edited file.

### EXPLAIN

Gives you more detailed information about the XEDIT message that was most recently printed.

#### FBADL or FBL

Searches for a specified number of bad lines (those not beginning with a line number). In verification mode, the bad lines are printed.

## FILE or F

Saves the edited file according to parametera specified.

## FINDLL or FLL

Searches for long lines (those having more characters than the current RMARGIN setting). In verification mode, the long lines are printed.

### HELP or H

Requests information about a apecific XEDIT command.

#### INPUT e or eEDIT

Allows you to insert an unspecified number of lines into the file after the line designated by the current pointer position and to make quick changea to the last line entered by uaing the escape character e. e may be any character except space or the command delimiter. You leave input mode by entering eEDIT or a (R).

### INSERT or I

Inserts a apecified number of lines into the file immediately after the line designated by the current pointer position.

### INSERTB or IB

Inaerta a specified number of lines into the file before the line designated by the current pointer position.

#### line number

Performa a circular search for the line identified by the specified line number snd sets the file pointer at that line.

### LISTAB or LT

Liats the current tsb character and tab atop column positions.

### LOCATE or L

Locates a specified number of lines that contain a particular string or atrings of characters, contain one atring but not another, or do not contain a certain atring. In verification mode, the lines are printed.

### MODIFY or M

Allows you to alter line contents on a character-by-character baais.

### MODIFY directives:

The following directives can be entered under the character or column to be modified. If no modification directives are entered after the single question mark, no changes are made to the line.

↑ string# Inserta the alphanumeric atring
or contained between the ↑ and # before

∧ string# the character indicated by ↑.

or \ Inaerts a blank in front of indicated character when the directive is not followed by any other character.

Deletea indicated character and closea up the space left by the deletion.

blank No change to character above the blank apace.

& Replaces the character above & with a blank.

Any alpha- Character in file line is changed to numeric character in directive.

## NEXT or N

Moves the file pointer from its current position forward or backward a specified number of lines.

### NOBELLS or NB

Turns off the bell on your terminal that rings when certain XEDIT messages are printed.

### OCTCHANGE or OC

Converts the octal diaplay code of a specified character or string to another octal code character or string.

## PRINT or P

Lists a specified number of lines, starting at the current pointer position.

#### OMOD or OM

Allows you to alter portions of your file lines on the basis of column numbers. XEDIT verifies the modification(s) by printing the affected line(s). OMOD uses MODIFY directives.

## QUIT or Q

Same as END command.

## READ

Merges one or more local files into the edited file after current pointer position.

### READP

Merges one or more permanent files into the edited file after current pointer position.

### REPLACE or R

Replaces a specified number of existing file lines (starting at the current pointer position) with the same number of substitute lines.

#### REPLACELN or RLN

Replaces the existing set of line numbers in a file with a new set of line numbers.

### RESTORE or REST

Cancels any changes that have been made since the last time the pointer was positioned to the beginning of the file.

### RMARGIN or RM

Sets the column position of the right margin of a file.

#### STOP

Terminates XEDIT execution without saving the modified edited file.

### TABS or TAB

Allows you to define up to eight tab stop column positions.

### TEOF

Toggles or turns either on (TEOF+) or off (TEOF-) the printing of --EOF- messages.

### TEOR

Toggles or turns either on (TEOR+) or off (TEOR-) the printing of —EOR-- messages.

#### TOP or T

Moves the file pointer to the first line in your file.

#### TOPNULL or TN

Inserts a blank line as the first line in s file and sets the file pointer to that line.

#### TRIM

Toggles or turns either on (TRIM+) or off (TRIM-) the trim mode. If trim mode is on, XEDIT ignores trailing blanks on commands that involve string searches.

## TRUNCATE or TRUNC

Truncstes s specified number of long lines to RMARGIN length, starting at the current pointer position.

### VERIFY or V

Initiates XEDIT verification mode or turns it on (VERIFY+) or off (VERIFY-).

### WEOF or WF

Writes an EOF mark on the file in front of the current pointer position.

### WEOR or WR

Writes an EOR msrk on the file in front of the current pointer position.

## WHERE or W

Prints the current line count (that is, the number of file lines that appear from the beginning of the file to the current pointer position).

### WMARGIN or WM

Sets the left and right window margin column settings to define a window that restricts the scope of string searches to the specified columns.

Y

Allows you to enter several commands (separated by delimiters) in one line of entry. XEDIT executes the commands without listing them. The Y command delimiter should be different than the delimiter specified by the last DELIMIT command.

YQMOD or YQM

Same as QMOD except that the set of column numbers is not printed.

Z

Same as Y command except that XEDIT prints each component command as it is processed.

n or -n

Advances the file pointer the specified number of lines and reexecutes the last command  $(\cdot n)$  or the last Z or Y command (-n) that you entered.

### XEDIT CONTROL CHARACTERS

prefix characters

Any number and combination of the following characters that can precede any command.

- Advances the file pointer ahead one line before processing the command.
- X Suppresses editor verification when verification mode is in effect. Verifies the results of the command when brief mode is in effect.
- f or ^ Moves file pointer to the top of the file before processing the command.
- + Indicates to XEDIT that editing data is on the same line as the command. + can be used with ADD, INSERT(B), MODIFY, QMOD, REPLACE, and YQMOD commands.

Optional line number prefix that specifies the line at which the specified command is to be executed.

#### suffix character

One of the following characters, which can follow any command that does a string search, provided that a window has been defined via the WMARGIN command.

- A Forces only the leftmost character of the first string to reside in the window. All other characters can reside outside the window; otherwise, the string is not found-
- W Forces all characters in the string to reside in the window; otherwise, the string is not found.

### SUMMARY OF XEDIT COMMANDS AND FORMATS

```
ADD n
```

```
ADDLN(S) ln n
```

BOTTOM

BRIEF

BRIEF+ BRIEF-

CHANGE(S)/string1//n

CHANGE(S)/stringla...stringlb//n

CHANGE(S)/string1/string2/n

CHANGE(S)/stringla...stringlb/string2/n

CHANGE(S)//string2/n

COPY(D) fname n

COPY(D) fname/string/n

COPY(D) fname/string1...string2/n

COPY(D) fname/string1- - -string2/n

COPY(D) fname/- - -string2/n

(CR)

DBADL n

DEFTAB char

DELETE n

DELETE/string/n

DELETE/stringl...string2/n

DELETE/string1- - -string2/n

```
DELETELN
```

DELIMIT char

DEOF m

DEOR m

DLBLANKS n

eEDIT

END, fname, mode

EXPLAIN

FBADL n

FILE, fname, mode

FINDLL n

HELP, cmd

INPUT e

INSERT(B) n

line number

LISTAB

LOCATE/string/n
LOCATE/string1...string2/n
LOCATE/string1- --string2/n
LOCATE/- --string2/n

MODIFY

NEXT n

NEXT -n

NOBELLS

OCTCHANGE octl oct2 n

PRINT n

QMOD n

QUIT, fname, mode

READ(P) fname1 ... fnamen

REPLACE n

REPLACELN 1n n

60459380 A 3-29

```
RESTORE
```

RMARGIN m

STOP

 $TAB(S)t_1t_2...t_n (n \le 8)$ 

TEOF

TEOF+

TEOF-

TEOR TEOR+

TEOR-

TOP

TOPNULL

TRIM

TRIM

TRIM-

TRUNCATE n

VERIFY

VERIFY+

VERIFY-

WEOF

WEOR WHERE

WMARGIN 1m rm

YQMOD n

Y\$cmd1\$cmd2\$...\$cmdn

 ${\tt Z\$cmd}_1{\tt\$cmd}_2{\tt\$\dots\$cmd}_n$ 

٠n

-n

## CONTROL BYTES

A control byte is a 12-bit quantity, right-justified in bit position 0, 12, 24, 36, or 48 of a CM word. Each control byte causes NOS to perform a particular operation when it is written to the terminal output file under LAF. The following control bytes are supported.

0000 (End-of-Line)

Generates carriage return and line feed, positioning terminal cursor or printing element at beginning of next line. Consists of from 12 to 66 contiguous zero bits, right-justified, in one or two CM words.

0001, 0002 (End-of-Block)

Prevents positioning of terminal cursor or printing element at beginning of next line. Can be used to allow you to enter input on same line as input request. Must be followed by end-of-line. If not followed immediately by a read request, output following this byte may be lost.

0003 (Auto Input)

Initiates auto mode input. Preceding characters in word in which this byte occurs are sent to terminal and are also retained as first characters of input line. Must be followed by end-of-line. If not followed immediately by a read request, output following this byte may be lost. Terminal prompt (question mark) is suppressed.

0004 (Log Off User)

Disconnects terminal from 1AF and network. Must be first byte of a line and must be followed by end-of-line. Any output following this byte may be discarded.

0005 (Initiate ASCII 1nput)

Causes next line of input to be translated into 6/12-bit display code. Terminal prompt (question mark) is suppreased. Must be followed by end-of-line. Any output following this byte may be discarded. Subsequent end-of-line input (normally, carriage return) terminates ASCII input mode.

0006 (Initiate Transparent Input Mode)

Changes input mode from normal or ASCII to transparent mode. Terminal prompt (question mark) is suppressed. Must be first byte of a line and word must be terminated by end-of-line. Bytes one and two contain the following information:

Byte one Maximum number (octal) of characters to be received before input is terminated. If byte one is zero, maximum ia one character. If byte one is greater than 160g, maximum is 160g.

Byte two Termination code. When display code of character received from terminal matchea lower 7 bits of this byte, input operation is terminated. If bit 11 of this byte is set, no termination character is assumed.

Bit 7 (parity bit) is not checked.

Tranaparent mode packs each 8 bits of data into lower 8 bits of 12-bit byte and sets bit 11. A 0007 byte is forced as first byte of input so that data is transmitted as transparent output if listed.

0007 (Initiate Transparent Output)

Initiates output of data formatted in transparent mode. Must be first byte of a line. This mode continues until end-of-line or nontransparent data byte is detected (each transparent data byte contains 10002 in bits 11 through 8 and a display code value in bits 7 through 0). Termination by end-of-line does not cause carriage return and line feed; termination by detection of nontransparent data returns terminal to original (normal or ASCII) output mode. Once transparent output mode is terminated, it remains cleared until resumed by another 0007 control byte.

0010 (Reserved)

This byte ahould not be used.

0011 (Initiate ASCII Output)

Initiates ASCII 128-character set output (6/12-bit display code). Must be first byte of a line, and applies only to that line of output.

0012 (Reserved)

This byte should not be used.

0013 (End-of-String)

Terminates line of output data without repositioning terminal carriage. Must be followed by end-of-line, which is ignored; output continues with subsequent data. Should not be used where end-of-line is needed.

0014, 0015 (Reserved)

These bytes should not be used.

0016 (Terminal Redefinition)

Alters terminal characteristica. 0016 byte ia followed by a string of two-byte entries terminated by an end-of-line. Each entry has the following format:

40mn 4va1

mn Octal number correaponding to the terminal characteristic mnemonic to be altered.

val Octal value for the parameter.

Refer to table 3-1 for a list of acceptable mnemonics and corresponding valuea.

Table 3-1. Terminal Characteristics (Sheet 1 of 4)

Mnemonic	Number (Octal)	Values (Octal) by Terminal Type		
		Asynchronous	Mode 4	HASP
Terminal class (TC) ①	5	1-2, 4, 5-10	12-17	11
Page width (PW)	34	0-377	0-377	0-377
Page length (PL)	35	0-377	0-377	0-377
Cancel input line character (CN)	36	0-177②	0-177②	0-177
Backapace character (BS)	37	0-177②	E	E

<sup>0-1</sup> values: 0=no, 1=yes.

I This parameter is ignored for this terminal class.

E This parameter is invalid for this terminal class.

<sup>)</sup> Terminal class changea are legal only within the same type.

Excluding 000 (NUL), 002 (STX), 004 (EOT), 012 (LF), 015 (CR), 040 (space), and 075 (=).

Table 3-1. Terminal Characteristics (Sheet 2 of 4)

	Number (Octal)	Values (Octal) by Terminal Type		
Mnemonic		Asynchronous	Mode 4	HASP
Control character (CT)	40	0-177 Û	0-177①	0-177 ①
Carriage return idle count (CI)	41	0-143	I	I
Line feed idle count (LI)	42	0-143	I	I
Carriage return idle default count (CI=CA)	43	0-1	1	I
Line feed idle default count (LI=CA)	44	0-1	I	I

<sup>0-1</sup> values: 0=no, 1=yes.

This parameter is ignored for this terminal class.

Excluding 000 (NUL), 002 (STX), 004 (EOT), 012 (LF), 015 (CR), 040 (space), and 075 (=).

Table 3-1. Terminal Characteristics (Sheet 3 of 4) Values (Octal) by Terminal Type Number Mnemonic (0cta1) Asynchronous Mode 4 HASP Special editing (SE) 45 0-1 Ι Ι Input device (IN) 0-11 2 53 Output device (OP) 54 0-1@3 Echoplex mode (EP) 55 0-12 1 Page wait (PG) 56 0-1 0-1 0-1

<sup>0-1</sup> values: 0=no, 1=yes.

This parameter is ignored for this terminal class.

<sup>0=</sup>KB, 1=PT.

Ignored for terminal class 4. O=DI or PR, 1=PT.

Table 3-1. Terminal Characteristics (Sheet 4 of 4)

Mnemonic	Number (Octal)	Values (Octal) by Terminal Type		
		Asynchronous	Mode 4	HASP
Parity (PA)	57	0-31 2	E	E
Abort output line character (AL)	60	0-177 ③	I	I
Interruption character (B1)	61	0-177③	0-177 ③	0-177 @
Termination character (B2)	62	0-177③	0-177 ③	0-177

0-1 values: 0=no, 1=yes.

E This parameter is invalid for this terminal class.

This parameter is ignored for this terminal class.

(1) Illegal for terminal class 4.

2 0=zero parity, 1=odd parity, 2=even parity, 3=no parity.

Excluding 000 (NUL), 002 (STX), 004 (EOT), 012 (LF), 015 (CR), 040 (space), and 075 (=).

## **RBF COMMANDS**

ABORT, dev or ABT, dev

> Terminates a file being processed by input or output device and purges the file from the system.

dev Device type:

CPn Card punch.

CRn Card reader.

I.Pn Line printer.

PLn Plotter.

ALL All devices.

omitted Same aa LP1.

n is the device number assigned to the device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

CANCEL, queue or CAN, queue

Cancels extended effects on queue of previous DIVERT command with EXT parameter selected.

queue One of the following:

ALL

PR Print queue.

PT Plotter queue.

PU Punch queue.

•

All queues.

omitted Same as ALL.

CHANGE,JOB=jsn,queue,PRI=pppp,REP=rpent or CHG,JOB=jsn,queue,PRI=pppp,REP=rpent

Changes priority and/or repeat count of an output file while in output queue.

jsn Four-character job sequence name identifying the output file; can be

specified without JOB=.

queue One of the following:

ALL

PR Print queue.

PT Plotter queue.

PU Punch queue.

omitted Same as PR.

pppp A one- through four-character octal integer specifying the new priority.

rpent A one- or two-digit integer from 0 to 31 specifying the new repeat count. If omitted, rpent=1 is assumed. If REP=rpent is omitted, repeat count is not changed.

All queues.

DISPLAY, type, RFR or DIS, type, RFR

Displays job, file, or device status information.

type Status information for:

DEV

PR Print files.

PT Plot files.

PU Punch files.

IN Jobs in input queue.

EX Jobs in execution queue.

Remote batch I/O devices and extended DIVERT

commands.

JOB=jsn All system queues or pertaining to the jsn specified job or file.

omitted Same as DEV.

RFR

Optional parameter specifying that the display is to be refreshed and updated at regular intervals; not applicable when DEV is specified.

DIVERT, JOB=jsn, queue, FAM=famname, USR=username, EXT or DIV, JOB=jsn, queue, FAM=famname, USR=username, EXT or DIVERT, JOB=jsn, queue, HST, EXT or DIV, JOB=jsn, queue, HST, EXT

Transfers or reroutes your files and/or jobs to a different destination.

jsn Four-character job sequence name of job or file to be diverted; can be specified without JOB-. If jsn is not specified, all files with same user

name, family name, and origin type combination as the terminal from which command is entered are diverted.

queue One of the following:

PR Print queue.

PT Plotter queue.

PU Punch queue.

IN Input queue.

EX Execution queue.

ALL All queues except if HST or EXT is specified; then ALL indicates all output

queues.

omitted Same as ALL, if a jobname is specified. Same as output queues if HST or

output queues if HS EXT is specified.

famname One- through seven-character family name. If FAM=famname is not specified, the family name of the

logged-in user is assumed.

username One- through seven-character name identifying the terminal user to whom jobs and/or files are to be diverted.

EXT Optional parameter specifying that the DIVERT command is extended to joba and/or files not yet existing; cannot be used with JOB-, ALL, EXT, or IN.

HST

Parameter specifying that jobs and/or filea are to be output on the host computer peripherala. If FAM=famname and USR=username are omitted, HST is assumed.

END

Logs you out of RBF and allows selection of another application.

GO,dev or G,dev

Enables data transmission to or from device that is stopped.

dev Device type:

CPn Card punch.

CRn Card reader.

LPn Line printer.

PLn Plotter.

ALL All devices.

omitted Same as LP1.

n specifies the device number assigned to the device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

IAF

Logs you out of RBF and connects the terminal to the Interactive Facility.

LOGIN

Logs you out of RBF and reinitiates the login sequence.

LOGO FF

Logs you out of RBF and disconnects the terminal.

### LOGON

Logs you out of RBF and reinitiates the login sequence. (Same as LOGIN command.)

### LOGOUT

Logs you out of RBF and disconnects the terminal. (Same as LOGOFF command.)

PURGE, JOB=jsn, queue or PUR, JOB=jsn, queue

> Drops an executing job or purges a file from the system queues.

jsn

Four-character job sequence name of the job to be dropped or the file to be purged; can be specified without JOB=. If JOB=jsn is omitted, queue must be specified.

One of the following: queue

> PR Print queue.

PT Plotter queue.

DΠ Punch queue.

Input queue. TN

EX Execution queue.

AT.T. All queues. If jobname is

omitted, all jobs belonging to the user that reside in the queue specified are purged.

omitted Queue is ALL, and jobname

must be specified.

RESTORE, dev, opt or RES .dev.opt

> Restores acknowledging of input files, printing of the banner, and/or printing under printer format control, all of which were suppressed by a previous SUPPRESS command.

dev Device type:

> CRn Card reader.

60459380 A 4-5 LPn Line printer.

n is the device ordinal assigned to the specified device. Defaults depend upon opt parameter.

opt One or more of the following:

ACK Displays acknowledgment message (jsn) at the terminal to indicate the end of each input file transmission. If dev is not specified, CR1 is

assumed.

BAN Restores banner page printing at the beginning of the next print file.

If dev is not specified.

LP1 is assumed.

FMT Restores print format control immediately. If dev is not specified, then

LPI is assumed.

if LPn is specified.

omitted Same as ACK, if CRn is specified. Same as FMT,

If no parameters are specified, RESTORE, LP1, FMT is assumed.

RESUME or

Causes terminal to resume batch operations if a batch I/O device can transfer data immediately. RESUME or R has no effect on a device stopped because of device failure or on status of STOP or STOP/ABT, and is ignored if entered from a HASP protocol terminal.

RETURN,device,PRI=pppp or RET,device,PRI=pppp

Returns an output file active on a device to its queue.

device One of the following:

CPn Punch.

LPn Print.

PLn Plotter.

ALL All files.

omitted Same as LP1.

n is the device number assigned to the device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

PPPP

One- through four-digit octal integer that specifies the new scheduler priority. If pppp is omitted, the file is returned to the lowest nonzero priority allowed by the system.

REWIND, dev or REW, dev

Rewinds a file currently at an output device.

dev Device type:

CPn Card punch.

LPn Line printer.

PLn Plotter.

AIL All devices.

omitted Same as LP1.

n is the device number assigned to the device.  $n\!=\!A$  implies that files at all devices of the specified type are to be rewound.

SET.dev.REP=rpcnt,FMS=fmscode,WID=width,BLK=size

Sets the repeat count of a file at an output device, changes the forms code of an output device, and/or specifies the maximum number of characters that can be printed on one line.

dev Device type:

CPn Card punch.

LPn Line printer.

PLn Plotter.

omitted Same as LP1.

n is the device number assigned to the device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

One- or two-digit decimal integer from rpent

O through 31 that specifies the number of additional file copies desired. If rpcnt is omitted, REP=0 is assumed. If REP=rpcnt is omitted, the repeat count is not changed.

Two alphanumeric character identifiers fmscode used to change the forms code of the output device. If fmscode is omitted, existing forms code is removed (default is blanks). If FMS=fmscode is omitted, the forms code is not changed.

Decimal value from 50 through 150 that width specifies the maximum number of characters that can be printed on a line. If width is omitted, the printer width specified when printer was initially connected to RBF is assumed. If WID=width is omitted, print width is not changed.

Block size specifies the maximum size size block that is sent to output device. If size is omitted, default value of 200 decimal is used. Maximum size is 2043 decimal.

SKIP.dev.+val SKP.dev.+val

> Repositions the file currently on an output device.

Device type: dev

> CPn Card punch.

LPn Line printer.

PI.n Plotter.

Same as LP1. omitted

n is the device number assigned to the specified device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

#### val One of the following:

Any integer from 1 through 4095 that specifies the number of file sectors in multiples of eight to skip forward (+) or backward (-). A value of 1 means 8 sectors are skipped, 2 means 16 sectors are skipped, and so on. If +val is omitted, +1 is assumed.

DFL Causes skipping to the beginning of dayfile, if one exists; applies only to print files.

END Repositions file to EOI.
Repeat counts are honored.

STOP, dev, END or S, dev, END

Causes the file transmission to be suspended and the specified device to be atopped.

dev Device type:

PLn

CPn Card punch.

CRn Card reader.

LPn Line resder.

Plotter.

ALL All devices.

omitted Same as LP1.

n is the device number assigned to the device. If n is omitted, n=1 is assumed. If n=A, all devices of that type are affected.

END Optional parameter specifying that transmission is to be stopped when end of current file is encountered; selected by default for card readers. SUPPRESS, dev, opt or SUP, dev, opt

Suppresses acknowledgment of input files, printing of the banner, and/or formst control.

dev Device type:

CRn Card resder.

LPn Line printer.

n is the device number sssigned to the specified device. Defaults depend upon opt parsmeter.

opt One or more of the following:

ACK Suppresses acknowledgment message at the terminal to indicate the end of each input file transmission.

If dev is not specified,

CR1 is assumed.

BAN Suppresses benner page printing at the beginning of the next print file sud for subsequent files. If dev is not specified, then

LP1 is sssumed.

FMT Causes printing of current file, except banner page, to be single spsced.
Csrriage control charscters are printed ss leftmost characters of each line.

characters of each line. If dev is not specified, then LP1 is assumed.

omitted Ssme ss ACK, if CRn is specified. Ssme ss FMT, if LPn is specified.

If no parameters are specified, SUPPRESS,LP1,FMT is assumed.

# MCS COMMANDS

## BYE application

Logs you out of MCS and connects you to specified application. If BYE is specified without an application, the system disconnects you from MCS and network control.

#### DATA

Switches terminal from command mode to data mode.

#### DISABLE

Disables the terminal. Terminal cannot send and/or receive application messages but can perform all command mode activities.

## DISPLAY name

Displays information about the current status of input and output queues.

Description

name	Description
ALL	Displays status of both input and output queues.
INPUT	Displays status of all input queues.
LAST	Displays serial number of last message received from the terminal.
OUTPUT	Displays status of all output queues
queue	Displays status of specified queue. Queue is the name of an output or input queue defined in the application definition.

#### ENABLE

Reestablishes connection between MCS and the terminal. Terminal can send and receive application messages.

### END application

Logs you out of MCS and connects you to specified application. If END is specified without an application, the system reisaues the request for entry of an application.

# GOODBYE application

Logs you out of MCS and connects you to specified application. If GOODBYE is specified without an application, the system diaconnects the terminal from MCS and from the network.

### HELLO application

Loga you out of MCS and connects you to specified application. If HELLO is specified without an application, the system reissues the request for entry of an application.

#### LOGIN application

Same as HELLO command.

#### LOGOFF application

Same as GOODBYE command.

# LOGON application

Same as HELLO command.

### LOGOUT application

Same as GOODBYE command.

#### MESSAGE "string"

Sends the message string to the applications operator. "string" is 80 characters or less.

## TVF COMMANDS

END

Terminates terminal's connection to TVF.

ENDL

Terminates loopback test.

HELP

Displays a list of all legal TVF commands.

TEST

Displays a list of all available terminal verification tests.

1

Initiates loopback test. TVF displays the message

LOOPBACK TEST BEGINS

TVF returns to the terminal each line of text entered until the ENDL command is entered.

2

Initiates line test. TVF displays the message

LINE TEST BEGINS

TVF returns a string of characters identical to the next character entered from the terminal. The length of the string is the current page width value for the terminal.

60459380 A 6-1 Initiates screen test. TVF displays the message

SCREEN TEST BEGINS

If a character is entered from the terminal, TVF clears the screen and displays one screen or page of repetitions of the character. If a carriage return is entered from the terminal, TVF clears the screen and displays one screen or page of repeated portions of the ASCII 96-character set.

# APPENDIX A

# **CHARACTER SETS**

Table A-1: Interactive Character Sets (Sheet, 1 of 4)

ASCII Graphic (64 Char)	ASCII Character (128 Char)	Display Code	6/12 Display Code	12-Bit ASCII Code
: colon†	: colon† ode 00 is unde	00 t	tes using	the
63-charact	er set.	week - amore		ven 10 102
A	A	01	01	0101
В .	В	02	02	0102
С	C	03	03	. 0103
D	D	04	04	0104
E	E	05	05	0105
F	F	06	- 06	0106
G	G	07	07	0107
H	н	10	10	0110
I -	I	11	11	0111
J	J	12	12	0112
K	K	13	13	0113
L	L	14	14	0114
М	М	15	-15	0115
N	N	16 .	16	0116
0	0	17	17	0117
<b>P</b> .	Р.	20	20	0120
Q	Q	21	21	0121
R ·	R	22	22	0122
S	S 1	23	23	0123
T :	T	24	.24	0124
U	U	25	25	.0125
V	v	26	26	0126
W	W	27	27	0127
x	x	30	30	0130
Y	Y	31	31	0131
Z	Z	32	32	0132
0	0	- 33	33	0060
1	1	34	34	0061
2	2	35	35	0062
3	3	36	36	0063
4	4	37	37	0064
5	5	40	40	0065
6	6	41	41	0066
7	7	42	42	0067
8	8	43	43	0070
9	ğ	44	44	0071
+	+	45	45	0053
_	-	46	46	0055
*	*	47	47	0052

<sup>†</sup> This value applies to the 64-character set. The line below shows the value for the 63-character set. In ASCII mode for interactive jobs, a colon (:) is represented as a 7404g 6/12 display code.

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Table A-1. Interactive Character Sets (Sheet 2 of 4)

ASCII	ASCII		6/12	12-Bit
		Display	Display	ASCII
Graphic	Character (128 Char)	Code	Code	Code
(64 Char)	(126 Char)	Code	Code	Code
,	,	50	50	0057
1 /	1,	51	51	0050
(	[ \	52	52	0051
] }	[]	53	53	0044
\$	\$	55 54	55 54	0075
=	=			
space	space	55	55 56	0040 0054
, comma	, comma	56	56	
. period	. period	57	57	0056
# num. sign	# num. sign	60	60	0043
		61	61	0133
[ 1. bracket		62	62	0135
] r. bracket		63 †	63 †	0133
2 †		63	63	0043
: colon	: edlor		200000000000000000000000000000000000000	0042
" quote	quoce	64	64 65	0137
underline	_ underline	65		
T	!	66	66	0041
& ampersand	& ampersand	67	67	0046
	/ an est wants	70	70	0047
'apostrophe	apostrophe	71	71	0077
?	1.	72	72	0074
<	<	73	73	0074
>	>		/3	0076
@	l	74	7.	0134
\ rev. slant		75	75	0134
^ circumflex		76	l	
; semicolon	; semicolon	77	77	0073
	e		7401	0100
	^ circumflex		7402	0136
	: colon†		7404†	0072
	: COTOUI	220000000000000000000000000000000000000	74.04	0045
	*		7407	0140
	grave accent		/40/	0140
	a		7601	0141
	ь		7602	0142
1	C	1	7603	0143
	d	ı	7604	0144
	-	l	7605	0145
	e f	I	7606	0145
		I	7607	0147
1	8		/00/	1 0147
l				l
		1		l
1		1		1
1	1	l	L	1

†This value applies to the 64-character set. The line below shows the value for the 63-character set. In ASCII mode for interactive jobs, a colon (:) is represented as a 7404g 6/12 display code.

Table A-1. Interactive Character Sets (Sheet 3 of 4)

- ASCII	ASCII		6/12	12-Bit
Graphic	Character	Display	Display	ASCII
(64 Char)	(128 Char)	Code	Code	Code
		·		
	h		7610	0150
	i		7611	0151
	· j		7612	01.52
-	k		7613	0153
Ĭ	1		7614	01 54
	m		7615	0155
	n		7616	0156
	0		7617	0157
			7600	01.00
1	P		7620 7621	0160
	q		7621	0161 0162
	r			
	S		7623	0163
	t		7624	0164
	u		7625 7626	0165 0166
	v		7625	0166
	w		7627	0167
	x		7630	0170
	y		7631	0171
	z		7632	0172
	left brace		7633	0173
	vert. line		7634	0174
	} right brace		7635	0175
	~ tilde		7636	0176
	DEL		7637	0177
	NUL		7640	4000
	SOH		7641	0001
	STX		7642	0002
	ETX		7643	0003
	EOT	i	7644	0004
	ENQ		7645	0005
	ACK	i	7646	0006
	BEL		7647	0007
-	BS		7650	0010
	HT		7651	0011
	LF		7652	0012
	VT		7653	0013
	FF	1	7654	0014
	CR		7655	0015
	SO SO		7656	0016
	SI		7657	0017

Table A-1. Interactive Character Seta (Sheet 4 of 4)

ASCII Graphic (64 Char)	ASCII Character (128 Char)	Diaplay Code	6/12 Diaplay Code	12-Bit ASCII Code
Graphic	Character		Diaplay	ASCII
T Reserved	for network us	e.		

Table A-2. Batch Character Sets (Sheet 1 of 6)

	Table						
CDC	ASC1I Graphic	ASCII Graphic	Display	6/12 Display	12-Bit ASCII	Punch	Code
Graphic (64 Char)	(64 Char)	(95 Char)	Code	Code	Code	026	029
: colon t	: colon †		00 †			8-2	8-2
	Display code 00	is undefined	at sites u	sing the 63-	character	set.	777000
A	A	A	01	01	0101	12-1	12-1
В	В	В	02	02	0102	12-2	12-2
Ċ	С	l c	03	03	0103	12-3	12-3
D	D	D	04	04	0104	12-4	12-4
E	E	E	05	05	0105	12-5	12-5
F	F	F	06	06	0106	12-6	12-6
Ğ	Ğ	G	07	07	0 107	12-7	12-7
н	н	н	10	10	0110	12-8	12-8
т	1 7	ī	11	11	0111	12-9	12-9
Ť	1 7	J	12	12	0112	11-1	11-1
ĸ	ĸ	K	13	13	0113	11-2	11-2
L	L	L	14	14	0114	11-3	11-3
M	l m̃	м	15	15	0115	11-4	11-4
N	N	N	16.		0116	11-5	11-5
0	ő	ő	17	16 17	0117	11-6	11-6

 $\ensuremath{\dagger}$  This value applies only to the 64-character set. Display code 00 is undefined in the 63-character set.

Table A-2. Batch Character Seta (Sheet 2 of 6)

	CDC Graphic	ASCII Graphic	ASCII Graphic	Display	6/12 Diaplay	12-Bit ASCII	Punch		
	(64 Char)	(64 Char)	(95 Char)	Code	Code	Code	026	029	
	P	P	P	20	20	0120	11-7	11-7	
	Q	0	Q	21	21	0121	11-8	11-8	
	Ŕ	Q R	Ř	22	22	0122	11-9	11-9	
	S	S	S	23	23	0123	0-2	0-2	
	T	T	T	24	24	0124	0-3	0-3	
	υ	U	U	25	25	0125	0-4	0-4	
	v	v	v	26	26	0126	0-5	0~5	
	W	W	W	27	27	0127	0-6	0-6	
				Į					
1	X	X	x	30	30	0130	0-7	0-7	
	Y	Y	Y	31	31	0131	0-8	0-8	
	Z	Z	z	32	32	0132	0~9	0-9	
	0	0	0	33	33	0060	0	0	
	1	1	1	34	34	0061	1	1	
	2	2	2	35	35	0062	2	2	
	3	3	3	36	36	0063	3	3	
-	4	4	4	37	37	0064	4	4	
- 1		L		l			L		

Table A-2. Batch Character Sets (Sheet 3 of 6)

CDC Graphic	ASCII Graphic	ASCII Graphic		6/12 Display	12-Bit ASCII	Punch	Code
(64 Char)	(64 Char)	(95 Char)	Code	Code	Code	026	029
5	5	5	40	40	0065	5	5
6	6	6	41	41	0066	6	6
7	7	7	42	42	0067	7	7
8	8	8	43	43	0070	8	8
9	9	9	44	44	0071	9	9
+	+	+	45	45	0053	12	12-8-6
-	-	-	46	46	0055	1 11	11
*	*	*	47	47	0052	11-8-4	11-8-4
1	/	/	50	50	0057	0-1	0-1
(	(	(	51	51	0050	0-8-4	12-8-5
)	)	)	52	52	0051	12-8-4	11-8-5
\$	\$	\$	53	53	0044	11-8-3	11-8-3
=	. =	=	54	54	0075	8-3	8-6
space	space	space	55	55	0040	no punch	no punch
, comma	, comma	, comma	56	56	0054	0-8-3	0-8-3
<ul> <li>period</li> </ul>	· period	· period	57	57	0056	12-8-3	12-8-3

Table A-2. Batch Character Sets (Sheet 4 of 6)

CDC	ASCII Graphic	ASCII Graphic	Display	6/12 Display	12-Bit ASCII	Punch	Code
Graphic (64 Char)	(64 Char)	(95 Char)	Code	Code	Code	026	029
= equiv. [1. bracket] r. bracket 7 f i colon 7	# num. sign [ 1. bracket ] r. bracket % t : colen " quote underline ! & ampersand	# num. sign [ l. bracket ] r. bracket ? † : colon " quote underline ! & ampersand	60 61 62 63 † 63 64 65 66	60 61 62 63† 63 64 65 66 67	0043 0133 0135 0045 0672 0042 0137 0041	0-8-6 8-7 0-8-2 8-6 8-2 8-4 0-8-5 11-0 0-8-7	8-3 12-8-2 11-8-2 0-8-4 8-2 8-7 0-8-5 12-8-7 12
; semicolon	<pre>' apostrophe ? &lt; &gt; &gt; @ \ rev. slant ^ circumflex ; semicolon</pre>	<pre>' apostrophe ? &lt; &gt;     rev. slant ; semicolon</pre>	70 71 72 73 74 75 76 77	70 71 72 73 75	0047 0077 0074 0076 0134 0073	11-8-5 11-8-6 12-0 11-8-7 8-5 12-8-5 12-8-6 12-8-7	8-5 0-8-7 12-8-4 0-8-6 8-4 0-8-2 11-8-7 11-8-6

†This value applies only to the 64-character set. The line below shows the value for the 63-character set.

Table A-2. Batch Character Sets (Sheet 5 of 6)

CDC Graphic	ASCII Graphic	ASCII Graphic	Display	6/12 Display	12-Bit ASCII	Punch	Code
(64 Char)	(64 Char)	(95 Char)	Code	Code	Code	026	029
		@		7401	0100		
		^ circumflex		7402	0136		
	40.400.6000.0000.000.000.000.000.000.000	: colon t		7404	0072		
		X	7	7404	0045	10 0	A
		grave accent		7407	0140		
		а		7601	0141		
		Ъ		7602	0142		
		c		7603	0143		
		d		7604	0144		
		e		7605	0145		
		f		7606	0146		
		g		7607	0147		
		h		7610	0150		
		i		7611	0151		
		j		7612	0152	I	
		k	ĺ	7613	0153	1	

 $\dagger$  This value applies only to the 64-character set. The line below shows the value for the 63-character set.

Table A-2. Batch Character Seta (Sheet 6 of 6)

CDC	ASCII	ASCII	Display	6/12 Display	12-Bit ASCII	Punch	Code
Graphic (64 Char)	Graphic (64 Char)	Graphic (95 Char)	Code	Code	Code	026	029
		1		7614	0154		
		m		7615	0155		1
		n		7616	0156	1	l
		0	1	7617	0157		
		P		7620	0160		1
		q	1	7621	0161	Į.	
	l	l i	1	7622	0162	1	
	1	5		7623	0163	1	
		t		7624	0164	1	
		ս		7625	0165	1	
		v	1	7626	0166		l
		w		7627	0167		
	1	x		7630	0170		
		y	1	7631	0171	1	1
	1	, z	1	7632	0172	1	
		{ left brace	1	7633	0173	1	1
		vert. line	1	7634	0174	1	1
		} right brace	.1	7635	0175	1	
		~ tilde	1	7636	0176		1

Table A-3. ASCII to 6/12 Display Code Conversion (Sheet 1 of 3)

ASCII Character	12-E ASCII		6/12 Display
(128 Char)	0cta1	Нех	Code
NUL	4000	00	7640
SOH	0001	01	7641
STX	0002	02	7642
ETX	0003	03	7643
EOT	0004	04	7644
ENQ	0005	05	7645
ACK	0006	06	7646
BEL	0007	07	7647
BS	0010	08	7650
HT	0011	09	7651
LF	0012	0A	7652
VT	0013	OB	7653
FF	0014	0C	7654
CR	0015	OD	7655
SO SO	0016	0E	7656
SI	0017	OF	7657
DLE	0020	10	7660
DC1	0021	11	7661
DC2	0022	12	7662
DC3	0023	13	7663
DC4	0024	14	7664
NAK	0025	15	7665
SYN	0026	16	7666
ETB	0027	17	7667
CAN	0030	18	7670
EM	0031	19	7671
SUB	0032	1A	7672
ESC	0033	1B	7673
FS	0034	1C	7674 7675
GS RS	0035	1D 1E	
	0036		7676
ust	0037	1F	7677†
space	0040	20	55
!	0041	21	66
quoce	0042	22	64
# number sign	0043	23	60
\$ ***	0044	24	53
<u>z</u> ††	0045	25	63††
X	0045	25	7404
& ampersand	0046 0047	26 27	67 70
' apostrophe	0047	21	70

<sup>†</sup>The interpretation of this character or code may depend on its context.

†Reserved for network use.

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Table A-3. ASCII to 6/12 Display Code Conversion (Sheet 2 of 3)

ASCII	12-Bit ASCII Code		6/12
Character			Display
(128 Char)	Octs1	Hex	Code
(	0050	28	51
j	0051	29	52
) *	0052	2A	47
+	0053	2B	45
, comma	0054	2C	56
_	0055	2D	46
<ul> <li>period</li> </ul>	0056	2E	57
1	0057	2F	50
0	0060	30	33
1	0061	31	34
2	0062	32	35
3	0063	33	36
4	0064	34	37
5	0065	35	40
6	0066	36	41
7	0067	37	42
8	0070	38	43
9	0071	39	44
: colon†	0072	3A	7404
: celon	0072	3A	63
; semicolon	0073	3B	77
<	0074	3C	72
=	0075	3D	54
>	0076	3E	73
?	0077	3F	71
@	0100	40	7401
A	0101	41	01
В	0102	42	02
С	0103	43	03
D	0104	44	04
E	0105	45	05
F	0106	46	06
G	0107	47	07
H	0110	48	10
I	0111	49	11
J	0112	4A	12
K	0113	4B	13
L	0114	4C	14
М	0115	4D	15
N	0116	4E	16
0	0117	4F	17
† Reserved for netwo	ork use.		

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Table A-3. ASCII to 6/12 Display Code Conversion (Sheet 3 of 3)

16)	neer 3 or	3)	
	12-I	(/12	
ASCII Character	ASCII Code		6/12 Display
(128 Char)	0ctal	Hex	Code
P	0120	50	20
Q	0120	51	21
R	0121	52	22
S	0122	53	23
T	0123	54	24
U	0125	55	25
v	0126	56	26
w	0127	57	27
ļ "			
X	0130	58	30
Y	0131	59	31
Z	0132	5A	32
[ left bracket	0133	5B	61
\ reverse slant	0134	5C	75
] right bracket	0135	5D	62
^ circumflex	0136	5E	7402
_ underline	0137	5 <b>F</b>	65
	0140	60	7407
^ grave accent	0140	61	7601
a	0141	62	7602
ь	0142	63	7602
c d	0143	64	7604
1 -	0144	65	7605
e			7606
f	0146 0147	66 67	7607
g	0147	67	7607
h	0150	68	76 10
i	0151	69	7611
į	0152	6A	7612
k	0153	6B	7613
l i	0154	6C	7614
m	0155	6D	7615
n	0156	6E	7616
0	0157	6F	7617
	01.00	70	7(10
P	0160	70	7620
q	0161	71	7621
r	0162	72 73	7622 7623
s	0163		7623
t	0164	74	
u	0165	75	7625
v	0166	76 77	7626
w	0167	''	7627
x	0170	78	7630
У	0171	79	7631
2	0172	7A	7632
{ left brace	0173	7B	7633
vertical line	0174	7C	7634
} right brace	0175	7D	7635
~ tilde	0176	7E	7636
DEL	0177	7F	7637
			A 11

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